



PLAY, GAME AND EDUCATION: TRAINING HIGHER EDUCATION FACULTY IN PLAY-BASED PEDAGOGY

MAY 25 (MON) & 26 (TUE) @ KOMABA CAMPUS



Abstract

This two-day international conference will explore the multifaceted role of play in education. Bringing together researchers, educators and practitioners, the event will examine the theoretical foundations of play, its pedagogical applications and innovative methodologies. The event aims to promote interdisciplinary discussion about how play, whether through games, serious play or ludic approaches, can improve learning, creativity and critical thinking in different educational settings.

Target Audience

- Language teachers and educators
- Teacher trainers and curriculum developers
- Researchers and academics
- Students in education programmes
- Educational policymakers and administrators

Speaker Profiles



Haydée Silva

Universidad Nacional Autónoma de México, International expert in language didactics, philosophy, and history of play

Sébastien Dubriel

Carnegie Mellon University, USA, specialist in technology-enhanced language learning, playful, immersive experiences for language and culture education



David Sauvignon

Sorbonne University Abu Dhabi & LEGO® Serious Play®* facilitator.



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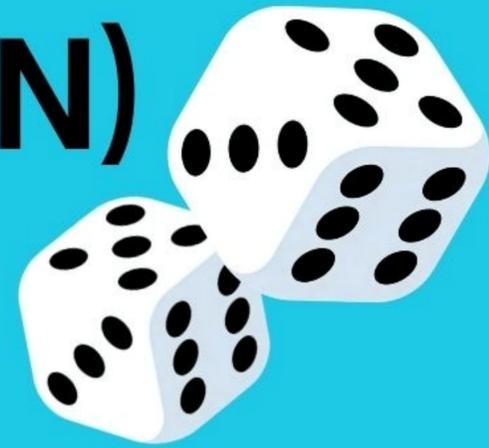
DEADLINE:
12 MAY (TUE)

GFD SPOTLIGHT SERIES



PLAY, GAME AND EDUCATION: TRAINING HIGHER EDUCATION FACULTY IN PLAY-BASED PEDAGOGY

DAY 1: MAY 25 (MON)



10:25



Conference: Haydée Silva

LOCATION: TBD

11:55



LUNCH & NETWORKING

LOCATION: TBD

13:25



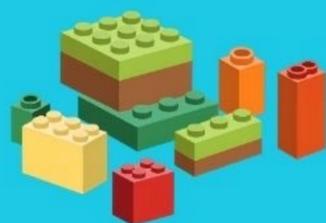
Workshop: Sébastien Dubriel

LOCATION: TBD

16:25



DAY 2: MAY 26 (TUE)



LEGO® Serious Play®

Workshop: David Sauvignon

LOCATION: TBD

10:15



12:00

LUNCH



13:25

Workshop: Haydée Silva

LOCATION: TBD



16:45

Closing Ceremony

LOCATION: TBD



17:00

REGISTER HERE!



DEADLINE:
12 MAY (TUE)

Inquiries: gfd.managementteam@gmail.com



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